# Description

Ubitronics have a need for a new Android app which needs to be built in Android Studio and be compatible with KitKat 4.4 and above. There is a two-month deadline for the completion of the app. There are no external stakeholders that need to be informed for this project and the developer can use creativity and imagination to create the user interface. The code should be structured in a clean, professional manner.

# Stakeholders

Joseph Cullen (Developer, Ubitronics Director)

# Aims

There are three main aims for the app to achieve. The finished app will see the successful implementation of these main features:

* A Clock
* A Timer
* A Stopwatch

# Goals

This project is aimed to simulate a scenario similar to that of a client. The main goals of the project are to:

* Keep to the two-month deadline
* Achieve all aims stated above
* Improve skills in Android Studio and Java
* Create templates and documentation to use for future projects

# Tasks

Tasks are not necessarily in order of required completion but will usually be processed in a similar sequential order.

* Setup Project in GitHub
* Create Android project
* Make simple interface with three tabs
* Populate tab one with a clock
* Populate tab two with a timer
* Populate tab three with a stopwatch